

# ADAPTIVE REUSE

TOOLKIT

Zoning and Building Code tools for flexible standards and cost reductions in adaptive reuse projects



## **BUILDING CODE FLEXIBILITY**

Using the International Existing Building Code for:

- Altering building use
- Repairs

Restoration or replacement of previously approved materials and installations

- Alterations Modification of appearance, layout or aggregate area
- Additions

New additions required to meet the International Building code, but existing portions may be treated per the International Existing **Building Code** 

Code Appeals Shared restroom spaces, flexibility in number of plumbing fixtures, alternate code design, etc.







### **CHANGE OF USE**

Change of use may be allowed without improvements

- As-is Ordinance Section 3.3.3.H Change of Use allowed without improvements
- Infill Incentive District / Downtown Links Subdistrict





Benefits

Residential





Benefits Commercial



Reduces



Modification of setback requirements with design review

- Infill Incentive District or Urban Overlay District
- Design Development Option
- Variance





# **SIDEWALKS**

Flexibility in sidewalk requirements

- Infill Incentive District or Urban Overlay District
- Technical Standards Modification Request







# **BUILDING HEIGHT**

Variances from UDC height requirements reviewed by the Board of Adjustment

- Infill Incentive District or Urban Overlay District
- Variance





#### REDUCED PARKING

Modification of required parking spaces with department approval

- Infill Incentive District or Urban Overlay District
- Individual Parking Plan
- Parking Design Modification Request
- Off-site Parking Modification







REDUCED **LANDSCAPING** 

Flexibility in landscape requirements with design review

- Infill Incentive District or Urban Overlay District
- Design Development Option
- Variance









## LEASE EXCISE TAX

- 8 year property tax abatement
- Available for projects located in the Central Business District that result in a property value increase of at least 100%









